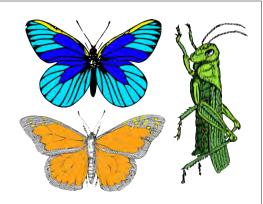
PRINCIPLES OF DESIGN



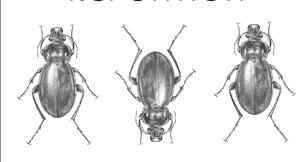
A connection between elements that create a sense of organization or HARMONY in the work of art. UNITY helps create a sense of completeness.

PROXIMITY



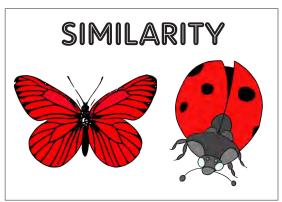
The closer elements are to each other, the more likely the viewer will see them as a group.

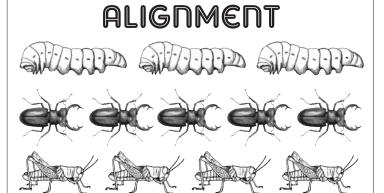
REPETITION



If similar elements are REPEATED they will appear to related.

Elements
with similar,
color,
texture,
shape, will
cause the
viewer to
group them
together.





Lining up the edges of elements will cause the viewer to group them together.



Something, such as a line, shape, or edge goes from one element to another, visually connecting them together.

Draw an example of Unity through Similarity.	Draw an example of UNITY through CONTINUATION. .
Draw an example of UNITY through R€P€TITION.	Draw an example of UNITY through ALIGNMENT.
Draw an example of UNITY through PROXIMITY	
	NAME:

PRINCIPLES OF DESIGN